

Athena Gaming Expertise

Build, Publish, PlayUnlimited.



First Independent India based company to be Console Certified by Sony Computer Entertainment

15+ Years of experience in product development, consulting & testing worldwide

Ongoing engagements with Warner Bros. Entertainment Inc, Sony Computer Entertainment & Disney Interactive

Clients in the USA,UK, Europe, Middle East & Asia Pacific

Over 100 projects executed and delivered

Game Development Services

Full platform development

Mobile, PC F2P, Console (iOS, Android, Kindle, PC Mac, Xbox One/360, Playstation 3/4/Vita, Nintendo Wii/WiiU/3DS).

Full game engineering

Rendering Engine (3D, 2D), Scripting, AI, Physics, etc. (Java, Unity, Adobe Air, Unreal, Cytec).

Full game art

Characters, Props, Level Geometry, Facades, Cinematics, etc. (3D Studio Max, Maya, Animation Studio, CFD).

Design

GDD, UX, Game flow, RPG mechanics, Balancing, Economy, etc. (Technical & design specification).

Modular development

Database, Analytics, CMS, etc. (SQL, MySQL, Full game analytics, DB's, and tools).

Proprietary Tools development

Performance monitoring, Set placement, Scripting engines, Automation tools.

Game Testing, Certification and Consulting

Full cycle testing, platform certification, engineering evaluations, design flow and balance consultation.

Gaming companies are challenged to retain and expand their customer base by introducing new games in platforms such as mobile and cloud. Athena's high quality game outsourcing services provide customers with exceptional quality at half the typical development costs. We at Athena deliver high quality game development and testing, combining upmost creativity with an analytical approach. Partnering with leading industry veterans in all facets of game production and development disciplines.

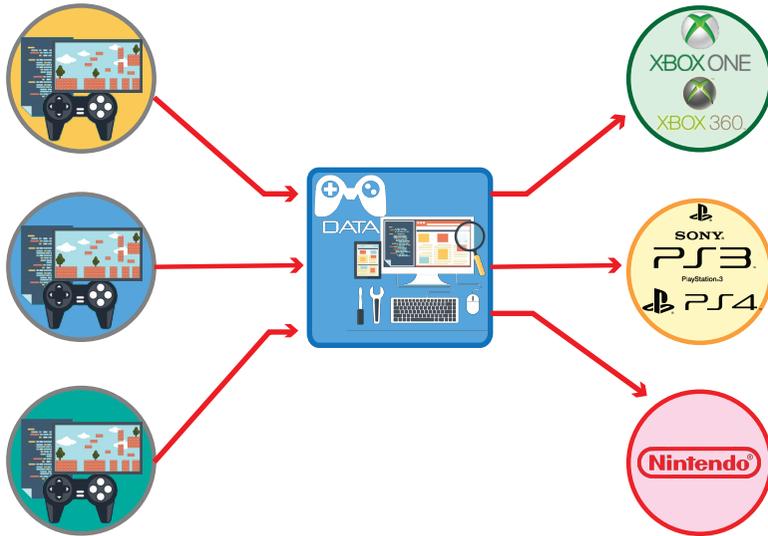


Athena does not claim to be a generic 'do it all' company. Instead it is focused on developing deep expertise in 'niche' markets like Gaming. Athena believes that this focus on 'niche' markets will ultimately result in better value for customers.

Athena mData 1st party certification Application

Athena's expertise in Gaming is based on insights and thought leadership that are backed up by investments in intellectual property and assets. Athena builds credibility by delivering technology projects faster and better by leveraging its intellectual property and assets.

Athena's Assets / IP includes mData Tool - A 1st party certification application



mData:

- ▶ mData has the capability to verify submission assets for any game platform certifications, TRC, & TCR.
- ▶ Allows approvers to quickly validate and provide the feedback to game developers
- ▶ Improves the accuracy and predictability of game data verification substantially
- ▶ Reduction in fail rates across all platform submissions

Features:

- ▶ All current gaming platforms supported
- ▶ View and change game assets within the application in real time
- ▶ Guides user through each step of any platforms meta data submission process
- ▶ Fully customizable to accommodate new and changing requirements
- ▶ Customize your submission based on mandatory and optional criteria

Game Testing Services through TCoE (SMART)



Functionality

- ▶ Test Design
- ▶ Ad Hoc Testing
- ▶ Structured Testing
- ▶ Multiplayer Testing
- ▶ Music & Sound Testing

Game Analysis

- ▶ Game play experience
- ▶ Rule adherence
- ▶ Difficulty Levels

Usability Testing

- ▶ User-Friendliness with tutorials
- ▶ User Interface with look & feel

Localization

Load testing for multi-player games

- ▶ Latency checks
- ▶ Checklists

Compatibility and Compliance testing

- ▶ Multiple Hardware Configurations & Software Platforms
- ▶ Multiple OS/Browser combinations
- ▶ Direct X & Drivers

